

Zaggenraught Raiders

Race: Chaos Dwarf

Head Coach: Phoenix

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
2	Hazer the dark	Hobgoblin	6	3	3	7	Sure Hands, Block		2	5		1		19	80 000
3	Zafer the Black	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull						1	5	70 000
4	Slinky	Hobgoblin	6	3	5	7	+2 Ag		2	3			1	16	120 000
5	Zazer	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard					3	1	11	90 000
6	Zin the Goblin Slayer	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard					2	1	9	90 000
7	Hashut the Hammer	Bull Centaur	6	4	2	9	Sprint, Sure Feet, Thick Skull, Block, 1 Ni			2		1	1	13	150 000
8	Astergoth the Mad	Bull Centaur	6	4	2	9	Sprint, Sure Feet, Thick Skull, Block, Dodge			3		3	1	20	180 000
9	Helgar the Horrible	Minotaur	5	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal, Guard					2	1	9	170 000
10	Xezzer the red	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard					1	1	7	90 000
11	Xoar	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
12	Helog the Bold	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
14	Treil the snail	Hobgoblin	6	3	3	7	Kick		1				1	6	60 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 5 13 0 13 9 115 1 240 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 70 000 = 210 000
 Fan Factor: 8 x 10 000 = 80 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 50 000
Team Value (incl MNGs value): 1 580 000
Induced Value: 0
Match Value (TV for match): 1 580 000

ROSTER BY
08BLM

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade