

# The Noobs

Race: Norse

Head Coach: BKing

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Yhete	Yhete	5	5	1	8	Loner, Claw/Claws, Disturbing Presence, Frenzy, Wild Animal, Mighty Blow					6		12	160 000
2	Werewolf1	Norse Werewolf	6	4	2	8	Frenzy, Block					3	1	11	130 000
3	Werewolf2	Norse Werewolf	6	4	2	8	Frenzy					2		4	110 000
4	Blitzer1	Blitzer	6	3	3	7	Block, Frenzy, Jump Up, Mighty Blow					3	1	11	110 000
5	Blitzer2	Blitzer	7	3	3	7	Block, Frenzy, Jump Up, +1 Ma			1			1	8	120 000
6	Lineman1	Lineman	6	3	3	7	Block, Kick			1		1	2	15	70 000
7	Catcher2	Catcher	7	3	3	7	Block, Dauntless								90 000
8	Lineman3	Lineman	6	3	3	7	Block, Fend			1		1	1	10	70 000
9	Lineman4	Lineman	6	3	3	7	Block, Tackle					2	2	14	70 000
10	Lineman5	Lineman	6	3	3	7	Block								50 000
11	Catcher1	Catcher	7	3	3	7	Block, Dauntless, Dodge, Sure Hands		1	9				28	130 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 1 12 0 18 8 113 1 110 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

### Inducements (for next match)

- Bloodweiser Babes (0-2): \_\_\_ x 50 000
- Bribes (0-3): \_\_\_ x 100 000
- Extra Training (0-4): \_\_\_ x 100 000
- Halfing Master Chef (0-1): \_\_\_ x 300 000
- Wandering Apothecaries (0-2): \_\_\_ x 100 000
- Wizard (0-1): \_\_\_ x 150 000
- Card budget: x 0
- Gate:
- FAME:



### Team Goods

- Rerolls: 3 x 60 000 = 180 000
- Fan Factor: 5 x 10 000 = 50 000
- Assistant Coaches: 0 x 10 000 = 0
- Cheerleaders: 0 x 10 000 = 0
- Apothecary: 1 x 50 000 = 50 000
- Treasury: 160 000
- Team Value (incl MNGs value): 1 390 000**
- Induced Value: 0**
- Match Value (TV for match): 1 390 000**

ROSTER BY  
**001B0**

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade